EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp	
L1	60	60 "703".clas. and simulat\$3 same network near3 topology		OR	OFF	2007/01/09 19:47	
L2	53	L1 and @ad<"20040205"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:40	
L3	19	L2 and (graphic\$5 near3 user or GUI)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:40	
L4	18	L3 and (table or list near6 device or component)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:40	
L5	70	"709".clas. and simulat\$3 same network near3 topology	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:44	
L6	61	L5 and @ad<"20040205"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:44	
L7	14	L6 and (graphic\$5 near3 user or GUI)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:44	
L8	13	L7 and (table or list near6 device or component)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:44	
L9	114	"370".clas. and simulat\$3 same network near3 topology	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:46	

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L10	86	L9 and @ad<"20040205"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:49
L11	17	L10 and (graphic\$5 near3 user or GUI)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:44
L12	13	L8 and (table or list near6 device or component)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:45
L13	0	"345".clas. and simulat\$3 same network near3 topology	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:46
L15	0	simulat\$3 same network near3 topology and protocal adj table	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:49
L16	168	simulat\$3 same network near3 topology and (protocol near3 table or list)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:48
L17	0	simulat\$3 same network near3 topology and protocol adj table near6 neighbor	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:48
L18	10	simulat\$3 same network near3 topology and protocol adj table	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:49
L19	8	L18 and @ad<"20040205"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:50
L20	131	L16 and @ad<"20040205"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF '	2007/01/09 19:50

EAST Search History

L21	0	L20 and build adj file	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/09 19:51
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1 A graphical interface for specification of extended queueing network models
J. B. Sinclair, S. Madala

November 1986 Proceedings of 1986 ACM Fall joint computer conference ACM '86

Publisher: IEEE Computer Society Press

Full text available: pdf(944.39 KB) Additional Information: full citation, references, citings, index terms

DAP: A Generic Platform for the Simulation of Distributed Algorithms
Ioannis Chatzigiannakis, Athanasios Kinalis, Athanasios Poulakidas, Grigorios Prasinos, Christos Zaroliagis

April 2004 Proceedings of the 37th annual symposium on Simulation ANSS '04

Publisher: IEEE Computer Society

Full text available: pdf(239.96 KB) Additional Information: full citation, abstract, index terms

DAP (Distributed Algorithms Platform) is a generic andhomogeneous simulation environment aiming at the implementation, simulation, and testing of distributed algorithmsfor wired and wireless networks. In this work, we presentits architecture, the most important design decisions, and discuss its distinct features and functionalities. DAP allowsthe algorithm designer to implement a distributed protocolby creating his own customized environment, and programming a standard programming language in a ...

3 <u>Digital simulation as an evaluation aid in the development of dynamic color graphics</u> human-machine interfaces



James R. Delaney

March 1982 Proceedings of the 15th annual symposium on Simulation ANSS '82

Publisher: IEEE Computer Society Press

Full text available: pdf(1.32 MB)

Additional Information: full citation, abstract, index terms

As part of a continuing effort in the area of system control of military communications networks, the MITRE Corporation, under the auspices of the Rome Air Development Center, has developed a testbed for the evaluation of graphics human-machine interfaces for communications network control centers. The testbed uses a MITRE-developed communications network simulator, SCAT/G, to drive the candidate network status displays. By duplicating the dynamics of the communications network and its envi ...

Developing a graphical user interface for discrete event simulation Hamad I. Odhabi, Ray J. Paul, Robert D. Macredie December 1998 Proceedings of the 30th conference on Winter simulation WSC '98 Publisher: IEEE Computer Society Press



. Full text available: pdf(71.42 KB) Additional Information: full citation, references, index terms

5 Session 1: The Clack graphical router: visualizing network software

Dan Wendlandt, Martin Casado, Paul Tarjan, Nick McKeown

September 2006 Proceedings of the 2006 ACM symposium on Software visualization SoftVis '06

Publisher: ACM Press

Full text available: pdf(793.45 KB) Additional Information: full citation, abstract, references, index terms

We present Clack, a graphical environment for teaching students how Internet routers work and other core networking concepts. Clack is a router written as a Java Applet, and routes live network traffic in real-time. Students can look inside the router to see how packets are processed, and watch the dynamics of the queues. They can modify and enhance the router, making it handle packets as they wish. Clack provides multiple views of the operational router including the full network topology, the ...

Keywords: education, networking, router design, software visualization

The JigCell Model Builder: A Spreadsheet Interface for Creating Biochemical Reaction Network Models

Marc T. Vass, Clifford A. Shaffer, Naren Ramakrishnan, Layne T. Watson, John J. Tyson April 2006 IEEE/ACM Transactions on Computational Biology and Bioinformatics (TCBB), Volume 3 Issue 2

Publisher: IEEE Computer Society Press

Full text available: pdf(1.12 MB)

Additional Information: full citation, abstract, index terms

Converting a biochemical reaction network to a set of kinetic rate equations is tedious and error prone. We describe known interface paradigms for inputing models of intracellular regulatory networks: graphical layout (diagrams), wizards, scripting languages, and direct entry of chemical equations. We present the JigCell Model Builder, which allows users to define models as a set of reaction equations using a spreadsheet (an example of direct entry of equations) and outputs model definitions in ...

Keywords: Biochemical reaction networks, bioinformatics, modeling, user interface paradigms.

Tool papers: Visual toolkit for network security experiment specification and data
 analysis

L. Li, P. Liu, G. Kesidis

November 2006 Proceedings of the 3rd international workshop on Visualization for computer security VizSEC '06

Publisher: ACM Press

Full text available: pdf(433.52 KB) Additional Information: full citation, abstract, references, index terms

The increasing availability of network testbeds and the benefits of visualization-based security study call for the emergence of supporting tools for network security research. In this article we present ESVT, an integrated experiment specification and visualization toolkit that supports network experimenters to conduct interactive experiments on network testbeds such as DETER and Emulab. The ESVT package includes a topology builder including experiment specification, a TCL script generator, and ...

Keywords: animated topology, experiment specification, testbed, visual toolkit

The performance analysis workstation: an interactive animated simulation package for queueing networks

B. Melamed

November 1986 Proceedings of 1986 ACM Fall joint computer conference ACM '86

Publisher: IEEE Computer Society Press

Full text available: pdf(1.28 MB)

Additional Information: full citation, references, citings, index terms

9 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research CASCON '97

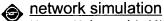
Publisher: IBM Press

Full text available: pdf(4.21 MB)

Additional Information: full citation, abstract, references, index terms

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

10 Short talks-Specialized section: tangible interfaces: A tangible interface for IP



Kazue Kobayashi, Mitsunori Hirano, Atsunobu Narita, Hiroshi Ishii

April 2003 CHI '03 extended abstracts on Human factors in computing systems CHI '03

Publisher: ACM Press

Full text available: pdf(325.96 KB) Additional Information: full citation, abstract, references, index terms

We present the IP Network Design Workbench which supports collaborative network design and simulation by a group of experts and customers. This system is based on a tangible user interface platform called "Sensetable," which can wirelessly detect the location and orientation of physical pucks. Using this system, users can directly manipulate network topologies, control parameters of nodes and links using physical pucks on the sensing table, and simultaneously see the simulation results projected ...

Keywords: computer supported collaborative work, network design, network simulation, tangible user interface

11 Mobile wireless network system simulation

Joel Short, Rajive Bagrodia, Leonard Kleinrock

December 1995 Proceedings of the 1st annual international conference on Mobile computing and networking MobiCom '95

Publisher: ACM Press

Full text available: pdf(1.63 MB)

Additional Information: full citation, references, citings, index terms

12 <u>Visualization in network topology optimization</u>

🔈 Hong Liu, Donald Hockney

April 1992 Proceedings of the 1992 ACM annual conference on Communications CSC '92

Publisher: ACM Press

Full text available: pdf(708.69 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> <u>terms</u>

The intrinsic complexity and the geometric nature of network topology optimization lends itself to visual human-computer interaction. We have applied techniques of scientific visualization to all the aspects of network design, and have designed graphical user interface which takes full advantage of human expertise in the context of automated design processes.

13 NEST: a network simulation & prototyping testbed

A. Dupy, J. Schwartz, Y. Yemini, D. Bacon

October 1989 Proceedings of the 21st conference on Winter simulation WSC '89

Publisher: ACM Press

Full text available: pdf(685.99 KB) Additional Information: full citation, abstract, references, index terms

This paper describes Nest, a graphical environment for distributed networked systems simulation and rapid-prototyping. Nest users can develop and test distributed systems and protocols (from crude models to actual system code) within simulated network scenarios. Nest represents an environment-based approach to simulation. Users view Nest as an extension of their standard Unix™ environment. Nest offers the generality of language-based simulation techniques and the efficiencies of mode ...

14 Simulation of heterogeneous networks

Markus Rümekasten

December 1994 Proceedings of the 26th conference on Winter simulation WSC '94

Publisher: Society for Computer Simulation International

Full text available: pdf(710.19 KB) Additional Information: full citation, references, citings, index terms

15 An interactive graphical modeling tool for performance and process simulation

Dennis S. Mok, Cynthia A. Funka-Lea
December 1993 Proceedings of the 25th conference on Winter simulation WSC '93

Publisher: ACM Press

Full text available: pdf(759.89 KB) Additional Information: full citation, references

16 Computer simulation of communications on the space station data management

system

J. R. Agre, J. A. Clarke, M. W. Atkinson, I. H. Shahnawaz

December 1987 Proceedings of the 19th conference on Winter simulation WSC '87

Publisher: ACM Press

Full text available: pdf(1.32 MB)

Additional Information: full citation, abstract, references, index terms

A discrete event simulation model for performance evaluation of various alternatives in the design of the communication system on the Data Management System (DMS) of the space station has been developed. DMS.SIM, the SIMSCRIPT-based model of DMS consists of two components: (I) The communication architecture model of multiple, interconnected, fiber-optic, local area networks (LANs) where the LAN access protocol is either token-bus or a version of CSMA/CD with deterministic collision ...

17 Network Simulation II: Space-parallel network simulations using ghosts

George F. Riley, Talal M. Jaafar, Richard M. Fujimoto, Mostafa H. Ammar May 2004 Proceedings of the eighteenth workshop on Parallel and distributed simulation PADS '04

Publisher: ACM Press

Full text available: pdf(187.54 KB) Additional Information: full citation, abstract, references

We discuss an approach for creating a federated network simulation that eases the burdens on the simulator user that typically arise from more traditional methods for defining space-parallel simulations. Previous approaches have difficulties that arise from the need for global topology knowledge when forwarding simulated packets between the federates. In all but the simplest cases, proper packet forwarding decisions between federates requires routing tables of size O(mn) (m is the number ...

18

Computing with structured connectionist networks



Jerome A. Feldman, Mark A. Fanty, Nigel H. Goddard, Kenton J. Lynne February 1988 Communications of the ACM, Volume 31 Issue 2

Publisher: ACM Press

Full text available: pdf(1.93 MB)

Additional Information: full citation, abstract, references, citings, index terms, review

The design and applications of massively parallel computational models could lead to dramatic advances in the ability to automate complex tasks such as those found in artificial intelligence.

19 The elements of nature: interactive and realistic techniques

Oliver Deusen, David S. Ebert, Ron Fedkiw, F. Kenton Musgrave, Przemyslaw Prusinkiewicz, Doug Roble, Jos Stam, Jerry Tessendorf

August 2004 ACM SIGGRAPH 2004 Course Notes SIGGRAPH '04

Publisher: ACM Press

Additional Information: full citation, abstract Full text available: pdf(17.65 MB)

This updated course on simulating natural phenomena will cover the latest research and production techniques for simulating most of the elements of nature. The presenters will provide movie production, interactive simulation, and research perspectives on the difficult task of photorealistic modeling, rendering, and animation of natural phenomena. The course offers a nice balance of the latest interactive graphics hardware-based simulation techniques and the latest physics-based simulation techni ...

20 Special issue: Al in engineering



D. Sriram, R. Joobbani

April 1985 ACM SIGART Bulletin, Issue 92

Publisher: ACM Press

Additional Information: full citation, abstract Full text available: pdf(8.79 MB)

The papers in this special issue were compiled from responses to the announcement in the July 1984 issue of the SIGART newsletter and notices posted over the ARPAnet. The interest being shown in this area is reflected in the sixty papers received from over six countries. About half the papers were received over the computer network.

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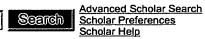
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simulate network topology and graphical user



The "AND" operator is unnecessary -- we include all search terms by default. [details]

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<u>J Buck</u> K De Jong L Breslau S Ha E Lee SensorSim: a simulation framework for sensor networks - group of 4 »

S Park, A Savvides, MB Srivastava - Proceedings of the 3rd ACM international workshop on ..., 2000 - portal.acm.org

... nodes can be placed anywhere in the **network topology**. ... method that involves pausing the **simulation** and reorga ... The **graphical user interface** can be slaved to a ... <u>Cited by 85</u> - <u>Related Articles</u> - <u>Web Search</u>

Network management system

US Patent 5,726,979, 1998 - patentstorm.us

... high performance graphic display of **network topology** Issued on ... a given **network** configuration by virtue of **simulation**. The **network** architecture can also be used ... <u>Cited by 49 - Related Articles - Cached - Web Search</u>

Ptolemy: A framework for simulating and prototyping heterogeneous systems - group of 6 »

J Buck, S Ha, EA Lee, DG Messerschmitt - International Journal of Computer Simulation, 1994 - citeseer.csail.mit.edu

... a Universe) consists of a **network** of Blocks. ... SDF domain based on the interconnection **topology** and relative ... **simulation** of discrete event systems, for example in ... <u>Cited by 560</u> - <u>Related Articles</u> - <u>View as HTML</u> - <u>Web Search</u>

Network management system - group of 2 »

JW Sprecher, DJ Winters Jr, AS Rajwany, MW Dodson, ... - US Patent 5,285,494, 1994 - Google Patents ... A **graphical user interface** is provided to the relational ... a tactical surveillance module, a **network** management system ... and a prediction and **simulation** module. 55 Cited by 84 - Related Articles - Web Search

BRITE: Universal Topology Generation from a User's Perspective - group of 9 »

A Medina, A Lakhina, I Matta, J Byers - Proceedings of Workshop the International Workshop on ..., 2001 - cs-www.bu.edu

... topology generator to use for a specific simulation study. ... to model other properties of the network such as ... a walk-through of generating a topology using BRITE ... <u>Cited by 91</u> - <u>Related Articles</u> - <u>View as HTML</u> - <u>Web Search</u>

... management system using virtual reality techniques to display and **simulate** navigation to **network** ... - group of 6 »

R Battat, M Her, C Sundaresh, A Vinberg, S Wang - US Patent 5,958,012, 1999 - Google Patents ... [45] Date of Patent: Battat et al. [54] **NETWORK** MANAGEMENT SYSTEM USING VIRTUAL REALITY TECHNIQUES TO DISPLAY AND **SIMULATE** NAVIGATION TO **NETWORK** COMPONENTS ... Cited by 61 - Related Articles - Web Search

[воок] An Analysis of the Behavior of a Class of Genetic Adaptive Systems KA De Jong - 1975 - University Microfilms International Cited by 1578 - Related Articles - Web Search - Library Search

<u>A user-friendly simulation program for teaching power systemoperations</u> - group of 3 » TJ Overbye, PW Sauer, CM Marzinzik, G Gross - Power Systems, IEEE Transactions on, 1995 - ieeexplore.ieee.org

... c. Perfonn **network topology** processing. ... At any time during the **simulation**, the student can interact ... the most important part of the **graphical user interface** (GUI ... <u>Cited by 36 - Related Articles - Web Search - BL Direct</u>

[PS] Design and implementation of MaRS: A routing testbed - group of 5 »

C Alaettinoglu, AU Shankar, K Dussa-Zieger, I ... - Internetworking: Research and Experience, 1994 - custom.lab.unb.br

... rameters such as the **topology** broadcast period for SPF (see ... Figure 3: Physical **network** with routing algorithm (at the beginning of **simulation**). ... Cited by 59 - Related Articles - View as HTML - Web Search

Network topologies for scalable multi-user virtual environments - group of 11 »

TA Funkhouser - Virtual Reality Annual International Symposium, 1996., ... - ieeexplore.ieee.org
... forward them to other clients and servers participating in the same distributed
simulation. ... Page 3 Figure 1. Peer-to-peer topology with a unicast network. ...

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Inventor Name Search Result

Your Search was:

Last Name = FELDSTEIN

First Name = JEFFREY

Application#	Patent#	Status	Date Filed	Title	Inventor Name
10246340	Not Issued	61		Generating software tests based on software product contents	FELDSTEIN, JEFFREY
10966962	Not Issued	25	10/15/2004	Automatic model-based testing	FELDSTEIN, JEFFREY
10987103	Not Issued	30	11/15/2004	Tap shoe with adjustable tap assembly	FELDSTEIN, JEFFREY
60531989	Not Issued	159	12/24/2003	System for attaching a tap to a tap shoe	FELDSTEIN, JEFFREY
10773983	Not Issued	71		Method for generating a simulated network using a graphical user interface	FELDSTEIN, JEFFREY B.
10821289	Not Issued	71		Method for generating a simulated network based on an actual managed network	FELDSTEIN, JEFFREY B.
07155183	Not Issued	168		PERSONAL COMPUTER BASED EXECUTIVE WORK STATION	FELDSTEIN, JEFFREY B.
<u>07010076</u>	4727986	150	02/02/1987	SQUEEGEE	FELDSTEIN, JEFFREY E.

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